

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

1 (currently amended).        A method of providing a bonus game comprising:  
receiving a selection of a first advantage from a player; and  
providing the first advantage for a first play of the bonus game by the player,  
the bonus game being a game of Pong,

the first advantage comprising at least one of an initial shortening of a paddle of an opponent, an initial lengthening of a paddle of the player, a slower shrinkage of a paddle of the player than a paddle of an opponent, or a slowing of a rate of shortening of the paddle of the player during the play of the bonus game where a paddle of the player shortens during a play of the bonus game.

2 (original).    The method in claim 1 which further comprises prompting the player to effect the selection of the first advantage.

3 (original).    The method in claim 1 which further comprises displaying a plurality of advantage choices for selection of the first advantage by the player.

4 (original).    The method in claim 3 which further comprises displaying a total of available advantage credits to the player.

5 (original).    The method in claim 1 which further comprises:

receiving a selection of a second advantage from the player; and  
providing the second advantage for the first play of the bonus game by the player.

6 (original). The method in claim 1 which further comprises requiring the player to pay for the first advantage.

7 (original). The method in claim 6 wherein requiring the player to pay comprises requiring payment in the form of credits earned in association with play of an associated primary game.

8 (original). The method in claim 6 wherein requiring the player to pay comprises requiring the player to tender money.

9 (original). The method in claim 1 which further comprises determining whether the player won a predetermined outcome from the first play of the bonus game.

10 (original). The method in claim 9 which further comprises:  
if the player was determined to have won the predetermined outcome from the first play of the bonus game then:

receiving a selection of a second advantage from the player; and  
providing the second advantage for a second play of the bonus game by the player.

Claim 11 and 12 (canceled).

13 (currently amended). The method in claim [[12]] 1 wherein a player is enabled to select a second advantage from the advantages in claim [[12]] 1.

Claims 14-16 (canceled).

17 (currently amended).      A method of providing a bonus game comprising:  
receiving a selection of a first advantage from a player; and  
providing the first advantage for a first play of the bonus game by the player,  
the bonus game being a game of basketball.

~~The method in claim 16 wherein~~ the first advantage ~~[[is]]~~ comprising at least one of a longer set of legs for a basketball player representing a player, and a shorter basket height, or  
a smaller ball or a larger hoop for a basketball player representing a player.

Claims 18 and 19 (canceled).

20 (currently amended).      A method of providing a bonus game comprising:  
receiving a selection of a first advantage from a player; and  
providing the first advantage for a first play of the bonus game by the player,  
the bonus game being a game of hockey.

~~The method in claim 19 wherein~~ the first advantage ~~[[is]]~~ comprising at least one of an initially longer stick for a player, a shorter stick for an opponent, a smaller goal for a  
player, or a larger goal for an opponent.

Claims 21-30 (canceled).

31 (currently amended).      An apparatus for providing a bonus game comprising:  
a gaming device including:

a memory containing computer instructions for:

receiving a selection of a first advantage from a player through an input device; and

providing the first advantage for a first play of the bonus game by the player,

the bonus game being a game of Pong,

the first advantage comprising at least one of an initial lengthening of a paddle of the player, an initial shortening of a paddle of an opponent, or a slowing of the shortening of the paddle of the player during the play of the bonus game where a paddle of the player shortens during a play of the bonus game.

32 (original). The apparatus in claim 31 which further comprises:

a display device configured for prompting the player for the selection of the first advantage.

33 (original). The apparatus in claim 31 which further comprises:

a display device configured for displaying a plurality of choices for the selection of the first advantage by the player.

34 (original). The apparatus in claim 33 wherein the display device is further configured for:

displaying a total of advantage credits accrued in association with play of a primary game to the player for use by the player in purchasing the first advantage.

35 (original). The apparatus in claim 31 wherein the memory further contains computer instructions for providing a second advantage for the first play of the bonus game by the player.

36 (original). The apparatus in claim 31 wherein the memory further contains computer instructions for requiring the player to pay for the first advantage.

37 (original). The apparatus in claim 36 wherein the computer instructions for requiring the player to pay further comprise requiring the player to utilize credits acquired in association with play of a primary game.

38 (original). The apparatus in claim 36 wherein the computer instructions for requiring the player to pay further comprise requiring the player to utilize money.

39 (original). The apparatus in claim 31 wherein the memory further contains computer instructions for determining whether the player achieved a predetermined first outcome during the first play of the bonus game.

40 (original). The apparatus in claim 39 wherein:

the apparatus is configured for receiving a selection of a second advantage from the player through the input device if the player was determined to have achieved the predetermined first outcome; and

the memory further contains computer instructions for:

providing the second advantage for a second play of the bonus game by the player if the player was determined to have achieved the predetermined first outcome.

Claims 41-46 (canceled).

47 (currently amended). An apparatus for providing a bonus game comprising:  
a gaming device including:

a memory containing computer instructions for:  
receiving a selection of a first advantage from a player through an input device; and  
providing the first advantage for a first play of the bonus game by the player,  
the bonus game being a game of basketball,

~~The apparatus in claim 46 wherein the first advantage comprises~~ comprising at least  
one of a longer set of legs for a basketball player representing a player, ~~and a shorter basket, a~~  
smaller ball or a larger hoop.

Claims 48 and 49 (canceled).

50 (currently amended). An apparatus for providing a bonus game comprising:  
a gaming device including:  
a memory containing computer instructions for:  
receiving a selection of a first advantage from a player through an input device; and  
providing the first advantage for a first play of the bonus game by the player,  
the bonus game being a game of hockey,

~~The apparatus in claim 49 wherein the first advantage~~ [[is]] comprising at least one of  
a longer stick for a player, a shorter stick for an opponent, or a smaller goal for a player.

Claims 51-59 (canceled).

60 (original). The apparatus in claim 31 wherein the bonus game is administered  
remotely by a bonus event computer.

Claims 61-70 (canceled).